

An Online Conference May 4 - 7

Join us for a conversation with 28 unique workshops offered by, and for, innovative educators interested in teaching and learning with technology.

http://mltiolc.wordpress.com

Pictures Sounds Numbers Words Online Conference Schedule

Monday-May4

Keynote - Angus King (3:00-4:15pm) Second Life - Rez your Teaching (7:15-8:15pm)

Tuesday - May 5, 2009

iTeam Project-based Service to the Ambassador Actors (2:30-3:30pm) Enablemath 360 - a terrific web-based program that is to numeracy what Read 180 is to literacy (2:30-3:30pm) Vital Signs – Developing Student Understanding and Application of Inquiry using GIS technology to Monitor Invasive Species (2:30-3:30pm) When Essays Move - Bringing Content-Area Writing to Life through Multimedia(2:30-3:30pm) Mathematics in Design - An Investigation using GeoGebra (3:45-4:45pm) Low cost interactive whiteboard and EcoBeaker Maine Explorer (EBME) (3:45-4:45pm) Literacy and Technology across the Curriculum with a Graphic Novel (3:45-4:45pm) Visualizing Numbers (3:45-4:45pm) Rethinking Presentations - Prezi and Dynamic Narrative (7:15-8:15pm)

Wednesday - May 6, 2009 Maine is My World GIS! (2:30-3:30pm) Blogging it Up! (2:30-3:30pm) PowerPoint Based Portfolios - students and instructors building portfolios (2:30-3:30pm) Applications of Calculus - A Resource Wiki (2:30-3:30pm) BackChannel Chats as Classroom Tools (3:45-4:45pm) Rural Voices Radio (3:45-4:45pm) Art Meets GIS! (3:45-4:45pm) Sights and Sounds for Classroom Learning (3:45-4:45pm) Let Your Laptop Do The Talking (7:15-8:15pm)

Thursday - May 7, 2009

Creating a Tessellation Screen Saver (2:30-3:30pm) A Wider World: Google Earth for Research, Writing and Sharing (2:30-3:30pm) American History - Family Narrative (2:30-3:30pm) Exploring Cultural Differences (2:30-3:30pm) GeoGebra - Redefining Math Instruction and Learning (3:45-4:45pm) Why Wait For the Science Test? (3:45-4:45pm) Using podcasts in the classroom to engage students and improve student comprehension (3:45-4:45pm) Google Earth, Ancient Rome, and the 21st Century (3:45-4:45pm) Promoting Literacy with Cartoons, Comics and Graphic Novels (7:15-8:15)

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